



ANOUSHKA SHELLARD

2D ANIMATOR AND ILLUSTRATOR

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About Me

As a passionate and imaginative individual, I strive to bring to life concepts to entertain and encapsulate others. I work hard to achieve my goals and am constantly striving to improve myself and my skills.

Software



Experience

May 2025 - Jul 2025

Freelance
Remote

Sun - Short Film

Keyframe and inbetween animator in a small team working on a 5 minute long film. Following instructions from the director and regularly implementing feedback, as well as adhering to set deadlines I produced fluid animation with the characters in line with the model sheets.

Sep 2024 - Feb 2025

Women in Animation
Remote

Acting and Body Mechanics For Ambitious Animators - Mentorship

6 month mentorship with a senior animator guiding me through an animated lip sync piece, from this experience I gained valuable insight on animation principles and fundamentals as well as networking with and helping other members of the circle.

Sep 2024 - Jul 2025

The Quay School
Poole, UK

Teaching Assistant

Provided support in a SEN secondary school assisting children with both academic and emotional needs. As well as this I also regularly assisted the art classes alongside the main class teacher, where I would teach the basics of drawing and occasionally animation to those who were interested.

Sep 2023 - May 2024

University of
Hertfordshire

The Pumpkin Plot - Short Film

Co-Director and lead character animator on my thesis film. Throughout production I improved my animation skills and worked to strict self set deadlines. As well as taking a leadership role where I helped guide the rest of the team to work towards the best result possible.

Dec 2022 - May 2023

University of
Hertfordshire

Purgatory - Short Film

In a group of four, I produced a 2 minute long 2D animated film. This project required me to balance learning how to work with a team and follow a tight schedule, while also creating the best work possible.

Education

Sep 2021 - May 2024

University of
Hertfordshire

BA (Hons) 2D Digital Animation

Achieved a 1st Class. Learned and cultivated skills such as 3D modelling, 3D animation, cinematography and motion graphics. I chose to specialise in 2D animation as this had always been the field I excelled at. Over the 3 years, I expanded my knowledge and skills extensively, working independently and collaboratively on a range of projects.

Sep 2020 - Jun 2021

Exeter School of Art

Foundation Diploma in Art and Design

Achieved a Distinction in illustration. Experimented with different mediums and developed my skills in both illustration and animation.

References available upon request.